

Generic Banach spaces

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Let X be a separable (finite or infinite-dimensional) Banach space. Consider a game where two players alternately play finite-dimensional subspaces of X so that they produce an infinite sequence $(X_n)_{n \in \mathbb{N}}$, where X_n $(1 + \varepsilon_n)$ -isometrically embeds into X_{n+1} and (ε_n) go sufficiently fast to 0 so that the direct limit Y of the sequence $(X_n)_{n \in \mathbb{N}}$ exists. In some cases the second player has a game strategy to guarantee that the limit Y is isometric to X . We provide several characterizations of such Banach spaces X , e.g. based on the action of the linear isometry group of X , based on the topological complexity of the isometry class of X in the space of separable Banach spaces, etc. Examples of such spaces include $L_p([0, 1])$, for $p \in [1, \infty)$, the Gurarii space, and $L_p([0, 1], L_q)$ for some $p \neq q$. This is joint work with Marek Cúth and Noé de Rancourt.